

Call for partners

DIGITAL IN-SIDE-OUT

**Training course on using digital tools in open-air activities
in non formal learning.**

Organiser	Stowarzyszenie Akwedukt www.akwedukt.org.pl/eng/ ul. Kosciuszki 35/2 82-500 Kwidzyn, Poland
Dates and place	Poland, Kwidzyn, 11-17.09.2016

General Overview of the Training Course:

DIGITAL IN-SIDE-OUT is a 5 working days training course for 25 participants which aims to broaden youth workers skills of using powerful mobile/digital tools in youth work and education.

We believe that technology can be a creative bridge between youth workers and “digitalized youngsters” and can be used to promote activities outdoor. During this TC, the participants will:

- work with different tools and applications to experience innovative ways of using them in youth work
- discover and develop open-air activities and games with a touch of technology
- discuss and share educational - youth work experiences related to digitalized youth
- develop their own ideas for new digital methods and find creative ways of including them in their daily youth work.

If you are ready to give your digital skills an upgrade, then apply for this training!

The aim:

The aim of this training course is to provide new knowledge and skills and find creative ways on how to include digital tools in youth work featuring open-air activities.

Concrete objectives of the TC are:

- experiencing and learning how to use open-air surrounding together with digital tools for creating a supportive learning environment.
- getting friendly and experiencing a hands-on approach with popular applications and digital tools, such as: #, QR Code, Instagram, Twitter, FB, Geocaching, Whatsapp and many more.
- building a positive and open attitude towards new technologies and the use of internet as a tool that facilitates effective collaboration with young people.
- bringing people of different (professional) backgrounds together to share experiences with digitalized youth and to develop creative digital methods for youth work.

Methodology:

We propose 5 full working days of activities in a group of youth workers and trainers from around Europe. We offer a learning-by-doing experience, with a hands-on approach: all participants will be driven into open-air games, activities, treasure hunts, multimedia creations etc. Participants will learn to use the tools and discover the fun factor of including these tools in their youth work. Discussion and reflection on digitalized youth and the presented tools will be fostered, e.g. through input coming from TED-talks, sharing of experiences and best practices of participants.

Participant Profile:

The target group of this TC are youth leaders, youth workers and trainers, willing to enhance their competences, flexibility and readiness in using digital devices, online attitudes and social media platforms in their youth work.

We are looking for people who work with young people and:

- who barely know the names of applications mentioned above and would call themselves “digital newcomers”
- who use the named apps fluently, but are curious to discover creative and playful ways of using them
- who are able to communicate and work in English (which will be the working language for the whole training course).
- who are able to attend the full training course.
- who wish to learn and teach others during discussions or peer evaluation.
- who are willing to share and use the learning outcomes of the TC in their organizations and with young people.
- who can bring their own device (smartphone or tablet)

Financial conditions:

This project is financed by the Erasmus+ Programme, under the action: Key Action 1 – Mobility projects for young people and youth workers. We will apply for support to Polish National Agency of Erasmus+ Youth Programme. Being selected for this course provides the participants with accommodation, meals, programme, local transport and basic on spot insurance covered by Akwedukt Association. Travel or other insurance is participants' own responsibility.

The travel should be arranged by the participants, and it will be covered by the Erasmus+ Programme, following the rules defined by the programme (trip covered until a fix quantity, provided in tables according to the distance between the city of the partner organization and the venue in Poland; distance calculated, one way, with:

http://ec.europa.eu/programmes/erasmus-plus/tools/distance_pl.htm

There is **15 Euro participation fee**. If the amount of money is to be the only obstacle to participation in the training, please contact us for its reduction. The money will be dealt with together with travel expenses reimbursement during and after the training.

Venue:

The training course will be in Kwidzyn, Poland, around 230 km north from the capital city Warsaw and 100 km to Gdansk.

How to apply

If your organisation is interested in taking part in the project, you should follow these steps:

1. Find in the attachment to this mail **Partner Identification Form and Mandate_eng**
2. Fill in **Partner Identification Form**
3. Fill, sign and stamp (if your organization has a stamp) **Mandate_eng**
4. Send both documents by mail to digitalinsideout@gmail.com
till 15th of January 2016.

Information about **qualification** will be send till 17 th of January 2016.

For individuals willing to take part in the TC, please contact your local organisation to ask for possibilities of your participation.

							D E P A R T U R E
	A R R I V A L S	08:30 – 09:30 Breakfast					
9.30 – 11.00		Getting to know each other	#-morning: Instagram game	Introduction to geocaching	Lipdub	Masterchef session creative implementation of learnings	
		11:00 – 11:30 Break					
11.30 – 13.00		Intro: objectives, programme, mapping expectations	Hands on: getting to know your device	Geocaching in Gdańsk	Lipdub	Masterchef session: creating new digital methods	
		13:00 – 15:00 Lunch					
15.00 – 16.30		Digital Open-air Game, part 1	Discovering “digitalized youth”	Free afternoon in Gdańsk	Lipdub	Reviewing learning outcomes	
		16:30 – 17:00 Break					
17.00 – 19.00		Digital Open-air Game, part 2	“Digitalized youth” sharing session	Free afternoon in Gdańsk	The apps and the platforms	Reviewing learning outcomes	
		Reflection of the day	Reflection of the day		Reflection of the day	Youthpass	
				Reflection of the day	Evaluation of the course		
		19:00 – 20:00 Dinner					
20:00 – 21:30	Opening games	Free evening	“My digital country”	Free evening	Free evening	Red carpet night	

About us:

The organization:

Akwedukt Association, is an initiative of people living in Kwidzyn who want to develop their city, their interests, and at the same time help others.

Akwedukt is the idea to create an organization that focuses on local and international development, activism of the inhabitants of Kwidzyn (mainly young people) and volunteering. We are working on base of the idea of community centers, our main activities are: EVS, youth exchanges, youth city council, national and international trainings.

The team:

The trainers met in October 2014 and this training course was developed as a result of the participation in SALTO Training of Trainers (ToT).



Raphaela Blassnig lives in Austria, social pedagogue and social education worker, experiential-education trainer, member of the Austrian NA Erasmus+ pool of trainers.

Michele Di Paola lives in Italy, youth worker and trainer in non formal education. Expert in media education and innovation development. CEO of the organisation "CampusLaCamilla" promoting digital creativity and media / new technologies education for kids.



Joanna Wronska lives in Poland, sociologist, trainer and local activist, member of Polish NA Erasmus+ pool of trainers, celebrating 20 years of working in the youth and training field this year.

Anna Krzeszowska-Hovanecz lives in Poland, project manager, President of Akwedukt Association, member of Polish NA Erasmus+ pool of trainers, trainer on project management, international and intercultural cooperation.

