

Agenda of the training course:

"Youth in virtual environment: Exploring digital competences in youth work activities"

	DAY 1	Day 2	Day 3	Day 4	Day 5	Day 6	Day 7	Day 8	Day 9
	24.07.2024. Wednesday	25.07.2024. Thursday	26.07.2024. Friday	27.07.2024. Saturday	28.07.2024. Sunday	29.07.2024. Monday	30.07.2024. Tuesday	31.07.2024. Wednesday	01.08.2024. Thursday
АМ	Α	Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	Breakfast
	R	Name games Introduction to the	Country realities on media literacy, and internet and well-being of youngsters	Media literacy 101: Our understanding	Internet and well- being of youngsters (cyberbullying, internet addiction, threats online)	Communication and collaboration Digital content creation	Developing of local level activities: Inputs and groups division	Developing of local level activities: Simulation and testing I	Evaluation of
	R	Training Course							the Training
	1	Expectations /							Course
	v	Contributions / Challenges							Youthpass Ceremony
	A	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch
	L	Teambuilding							D
PM	Welcome Evening	Erasmus+ Program Presentation	Digital Competence Framework for Citizens (DigComp)	From Screens to Society: Understanding Media's Impact on Our World	Exploring local realities (self- organised activity on the project topic)	Problem solving as one of the DigCOMP competences	Developing of local level activities: Practical work on follow-up activities	Developing of local level	E
		Youthpass						activities:	P
		Certificate and 8						Simulation and	Α
		Key Competences Presentation						testing II	R
	Getting to know								Т
	each other	Daily reflection	Daily reflection	Daily reflection	Daily reflection	Daily reflection	Daily reflection	Daily reflection	U
		Dinner	Dinner	Dinner	Dinner	Dinner	Dinner	Dinner	R
		INTERCULTURAL EVENING		NGO FAIR	NIGHT IN TOWN		MOVIE OR KARAOKE NIGHT	FAREWELL PARTY	E